

**Dodge County Road Committee Minutes
Wednesday, July 12, 2023 at 10:00 a.m.**



Present:

Kelly Belflower, District 2
Vice-Chair Karen Cheek, District 4
Ron Daniels, Assistant County Attorney
Conner Bearden, County Manager
Kimberly Smith-Parkerson, County Clerk
Sharon Cobb Flanagan, District 1

The Dodge County Road Committee held a meeting at the Dodge County Pearl Bates Courthouse Annex Wednesday, July 12, 2023, at 10:00 a.m. with County Manager Bearden presiding. He called the meeting to order. Commissioner Cheek gave the invocation.

Business:

Manager Bearden updated the following:

- Road list surface type is 60% complete and still being compiled.
- 2024 LMIG available is \$955,104.12 with a 10% match.
- A list of roads, which are in bad shape, was distributed. Manager Bearden asked the committee if they were aware of any other roads.
- Alligator Creek Bridge needs repair due to the concrete lip of the bridge protruding a couple of inches. Studstill will repair with hot patch for around \$1,200.
- TSPLOST issued a discretionary payment of \$1.2 million due to the last 10 years projects being under the collected revenues. This money will be utilized to repair WPA Road from Parkerson Church Road to Jay Bird Springs Road.
- The addition to the road ordinance (as attached) was reviewed. Manager Bearden asked whether the addition would require the board to approve all driveways. Attorney Daniels clarified the addition (as written) would only apply to driveways and roadways owned by the county and driveways and roadways owned by the city, **not** those owned by persons living in the county or living in the city. After discussion, Attorney Daniels stated he could write an addition to Sec. 18-50 and Sec. 18-55 to require all roadways/driveways connecting to county roads be inspected and permitted by the county.

Adjournment

With no further business to address, the Road Committee meeting adjourned at 11:22 a.m.

Attested:

Kimberly Smith-Parkerson, County Clerk

Approved:

Conner Bearden, County Manager